# USER'S MANUAL

# JETPAGE – BEETLE

## Features and Functions

- 16 message memory
- 8 message protection
- 10 memory phone book
- 5 build-in alarm
- 60 pre-programmed alpha quick notes
- 14 selectable alerts (10 musical/4 tones)
- Silent (vibration)
- Sleep (no alert), Private Sleep Time
- Time, date and day of week display
- Time and date stamping
- Individual message delete/clear all
- Easy to read dual backlit display
- Saves messages when off and when changing the battery
- Musical ID

# *Indicator symbols*

**⛌⛌⛌** Day of the week display (MON, TUE, WED, THU, FrI, SAT, SUN)
¦ Ꭱ A, B, C, D, tone display, Receiving Messages indicator
🔇 Silent (vibrate) mode indicator
🔊 Tone alert mode indicator
♫ Audible alert mode indicator
☉ Sleep mode indicator
🔔 Active alarm icon
⊘ Time setting indicator
🔳 Duplicate message indicator
☎ Directory icon
🔋 Low-battery indicator
🔒 Locked Message indicator
𝖸 Out of range indicator
▶ Message continuation indicator
✄ Individual message delete icon
🔒 Protected message icon

# *Operating your pager*

**C button**
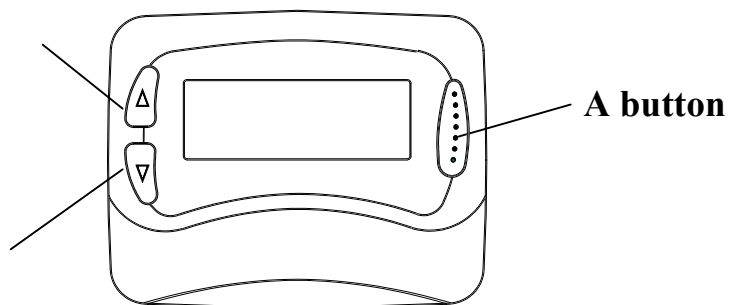


**A button**

**B button**

1. **"A" button (read button) - Use to turn on pager, read messages, and confirm time, date, and alarm settings.**

2. **"B" button (mode button) - Use to scroll through and modify the pager's functions.**

3. "C" button (light button) - Used to activate the pager's back light, and confirm a specified selection.

## *Setting alert modes*

The pager has 3 standard alert modes. You can select one mode among AUDIO (tone or music), silent (vibration), or sleep (no alert). When the pager is initially turned on, it is automatically set to an AUDIO alert. To change alert press the "B" button until "SET ALERT? " is displayed on the screen, and press the "A" button. To select an alert mode, press the "B" button, and press the "A" button to confirm. If AUDIO alert was selected, press the "B" button to select the melody, and press the "A" button to confirm your selection.

## *Turning your pager on and off*

After inserting the battery, press the "A" button to turn on the pager. To turn off the pager, press the "B" button until the screen displays "OFF? " then press the "C" button to confirm the selection. When the pager is turned off, the screen will display "OFF" along with the time.

## *Setting the time and date*

To set the time and date, press the "B" button until "SET TIME?" appears on the display, and press the "C" button. Use the "C" button to scroll through the day of the week, date, and time, while utilizing the "B" button to make any changes. Once completed, press the "A" button to confirm and return to the standby screen.

## *Setting the alarm*

The pager comes with an alarm function that will make the pager alert at a specified time everyday whether the pager is on or off. There are 5 separate alarms that can be set for different times of the day. To set the alarm, press the "B" button until "SET ALARM?" appears on the screen, then press the "C" button. Use the "C" button to scroll through the ON (active) / OFF (inactive), and alarm time while utilizing the "B"

button to make any changes. Once completed, press the "A" button to confirm, and return to the standby screen.

## *Directory*

The directory (with the ability to store up to 10 numbers) can be used as an additional memory or as a phone book to store your important numbers. While reading a message, you can imprint a copy of the message into the directory. To do so press the "Select" button until a ☎ appears, and press the "Mode" button to imprint a copy into your directory (Please note that the directory can only store 12 digits per memory, and is unable to store alpha-numeric messages). To access your memory, press the "Select" button until "DIRECTORY" appears on the screen and press "Mode" button. Use the "Read" button to read through all your directory message. Messages stored in the directory can also be lock/unlock and individually erased.

## *Receiving message*

When a message is received, the pager will notify you with the selected alert, and the screen will display "1 page." If the message is unread, the pager will give a reminder notification with the selected alert every two minutes. If the pager receives more than 16 pages, the screen will display "MEMORY FULL." When there are over 16 unread messages, the next incoming message will delete the first message. On the next incoming message, the screen will display "PAGE OVER." The next incoming message will delete the first unread message. If the pager has traveled out of the service area, the out-of-range indicator will display. If the pager receives a message with a possible error, the message will end with an "E."

## *Reading message*

Button "A" allows you to read the message. If there is a continuous message, the ▶ indicator will display on the upper right side of the screen. Pressing the "A" button again will allow you to read the continuous message. If a duplicate message is received, ▟ will appear

on the screen.

## *Locking and Unlocking your message*

Locking can help prevent the accidental deletion of a message. The pager can lock up to 8 messages. To lock a message, press the "B" button until the (lock icon) appears at the top of the screen. If it is full "HOLD FULL" will display on the screen. To unlock a message, press the "B" button.

## *Back light*

Pager is supported by a dual back light. When needed, it can be activated by pressing the "C" button. The light will either automatically shut off in 20 seconds if there is no activity, or press the "C" button again to turn the light off.

## *Deleting individual messages*

To delete an individual message press the "A" button until the selected message appears on the screen. Press the "B" button until a ✂ icon appears at the top of the screen, and press the "C" button to confirm.

## *Deleting all the messages*

To delete all (unlocked) messages, press the "B" button until "CLEAR ALL?" appears on the screen. then press the "C" button to confirm.

## *Using the musical ID*

This pager contains 10 sets of musical IDs which can help you identify the caller before reading the page. To utilize this feature, dial the pager

number, wait for the greeting, and dial the ✶ twice followed by the musical ID code (0 - 9), and the number you would like to be reached at.

## Quick notes

This pager contains 60 different alphanumeric phrases. To use this feature, first dial the pager number, wait for the greeting message, push the asterisk button (✶), followed by the phrase code (00 - 59). The pager has the ability to link up to 4 phrases. To link the phrases, after the first phrase code, simply enter another phrase code.

Example:  ✶38 ✶49 ✶17 ✶15
Hi baby Want 2 See U Meet at cafe Waiting 4-U

## Battery information

The JP-900F operates with one AAA battery. When the battery is due for replacement "LOW BATTERY," as well as the low battery indicator will display on the screen. To remove or insert the battery, first slide the battery door open in the direction of the arrow, then replace the battery.

## Alphanumeric Phrases

| | | |
|---|---|---|
| 00. C-U-LATER | 10. I NEED YOU | 20. MALL |
| 01. TURN ON CELL | 11. I MISS YOU | 21. PLAY B-BALL |
| 02. HAPPY BIRTHDAY | 12. NEED HELP | 22. PLAY Q-BALL |
| 03. COME HOME | 13. NEED INFO | 23. PLAY CARDS |
| 04. CALL HOME | 14. HURRY UP | 24. GO BOWLING |
| 05. DO NOT 4-GET | 15. WAITING 4-U | 25. GO CRUISING |
| 06. GOOD NIGHT | 16. EMERGENCY | 26. GO SHOPPING |
| 07. HELLO | 17. MEET AT CAFE | 27. GO SWIMMING |
| 08. HOW ARE YOU? | 18. MOVIES | 28. HAVE LUNCH? |
| 09. I LOVE YOU | 19. ARCADE | 29. HAVE DINNER? |

30. WANNA GO EAT
31. WANNA HANG
32. YES
33. NO
34. MAY BE
35. CLUBBING
36. MEETING
37. SO COOL
38. HI! BABY
39. I DONNO

40. CALL MY CELL
41. NO HURRY
42. CALL OFFICE
43. LETS PLAY
44. BEEP ME
45. NEED 2 MEET
46. CALL ME
47. TIME 4 LOVE
48. CHANGE TIME
49. WANT 2 SEE U

50. SMILE 4 ME
51. ON TIME
52. DELAY
53. CANCEL
54. APPOINTMENT
55. BIRTHDAY
56. BEACH
57. VACATION
58. DANCE
59. LEASE NOW